Math

from math import pi

print(pi)

OUTPUT: 3.141592...

-Win32API (http://timgolden.me.uk/pywin32-docs/win32api.html)

-PyAutoGUI (https://pyautogui.readthedocs.io/en/latest/)

-Random (https://docs.python.org/3/library/random.html)

>>> random() # Random float: 0.0 <= x < 1.0

0.37444887175646646

>>> uniform(2.5, 10.0) # Random float: 2.5 <= x < 10.0

3.1800146073117523

>>> expovariate(1 / 5) # Interval between arrivals averaging 5 seconds

5.148957571865031

>>> randrange(10) # Integer from 0 to 9 inclusive

7

>>> randrange(0, 101, 2) # Even integer from 0 to 100 inclusive

26

>>> choice(['win', 'lose', 'draw']) # Single random element from a sequence

'draw'

>>> deck = 'ace two three four'.split()

>>> shuffle(deck) # Shuffle a list

>>> deck

['four', 'two', 'ace', 'three']

>>> sample([10, 20, 30, 40, 50], k=4) # Four samples without replacement

[40, 10, 50, 30]